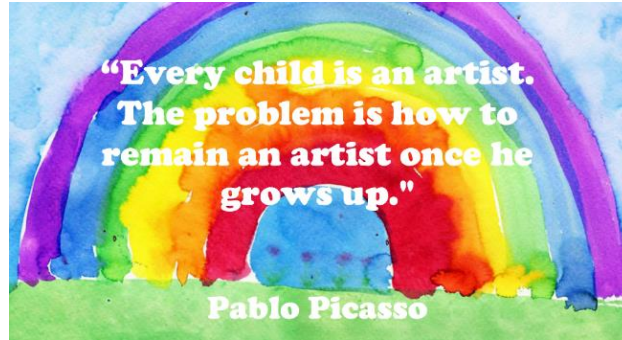


Art and Design Curriculum Intent



In our school, the teaching of art and design develops in pupils the self-belief needed in order to be creative. Creativity, through art, craft and design is valued and celebrated by the school community.

We believe that Art and Design education should engage, inspire and challenge pupils, equipping children with the knowledge, skills and confidence to experiment, invent and create their own works of art. We know that Art and Design promotes positive mental health, giving children the opportunity to express themselves in creative ways. Our curriculum is designed to ensure that pupils consolidate and develop knowledge and skills to Year 6 and beyond.

In line with the National Curriculum, children at our school will:

- produce creative work, exploring their ideas and recording their experiences;
- become proficient in drawing, painting, sculpture and other art, craft and design techniques;
- evaluate and analyse creative works using the language of art, craft and design;
- know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms. They will use artistic language to describe paintings, sculpture and other artefacts.

Our Art and Design curriculum promotes key learning dispositions such as self-direction, perseverance, imagination and creativity. We plan learning opportunities which are effective incubators of our learning dispositions, and explicitly teach these concepts with accompanying vocabulary. Additionally, alongside discrete subject skills and knowledge in Art and Design, we will nurture crucial overarching key skills which can be learned in Art and then used and applied in other subjects across the curriculum, for example, justify an opinion or response, elaborate, modify, innovate, adapt.

Our Art and Design curriculum is accessible for all children, adaptations are made to allow all pupils to achieve and reach their potential. For example, adapting the tools and equipment used to support pupils with limited fine motor skills. Pupils showing higher learning potential are challenged and further encouraged to develop their artistic skills and knowledge. We look for exceptional opportunities for children to further develop their talents and interests in Art.

As a Lionheart School we want to represent our diverse community and have ensured that children will study a range of artists of different gender, race, ethnicity, sexuality and age. We want children to know that people of all groups can be successful in art regardless of their characteristics.

Curriculum plan

The curriculum has been designed to be built around developing pupils' knowledge and skills as they progress through Primary school, helping them to secure the necessary foundations for the next phase of their education. The essential skills, knowledge and coverage are outlined below:

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
EYFS	Children in Foundation Stage will learn.... <ul style="list-style-type: none">to explore and experiment with a wide range of media and materialsto safely use a range of tools (scissors, pencils, crayons, paint and paint brushes)to experiment with colour, design, texture, form and functionto see works of art created by othersto share their own creations, explaining the processes they have usedto make observational drawings of the world around them.To explore and experiment with a wide range of media and materialsTo create collaboratively with a range of resources and skills.To encourage children to express their feelings and emotions through art					
Year 1	Primary and secondary colours Tools to create print Repeating patterns	Portraits and self-portraits Picasso and draw inspiration from his work Use lines of varying thickness in drawings Create moods in art work	That sculptures can be made from a range of materials and are 3D British sculptor Antony Gormley. Roll, join and coil malleable materials Add texture to models using tools.			
Year 2	Texture in clay designs Heather Knight and their own research.	Observational drawing, use three different grades of pencil when drawing Using a viewfinder Andy Goldsworthy and other Nita Rao artists. Drawing inspiration from work to create their own art works.	Secondary colours Draw inspiration from Stephen Wiltshire - landscape drawings. (Know that he is Autistic and has an ability to memorise and draw landscapes in great detail)			
Year 3	Mosaic making using Roman mosaics and other artists to inform their choices.	To know the different grades of pencil and the different techniques. To know the techniques of watercolour to create a wash.	Warm and cool colours, tints and shades Look at how artists paint foregrounds and backgrounds for perspective Chalk pastel Volcano drawings in the style of Stephanie Peters			
Year 4	Features of a Tudor portrait Sketching expressions.	The techniques of sign writing using abstract images. To use colour for a purpose Fred Fowle’s work and draw inspiration	To know features of Indian art Create a printing block, using several colours.			
Year 5	3D sculpture , experience or observation. Roll, join and coil clay to create a piece of pottery, with pattern and texture.	The work of artists Peter Thorpe and draw inspiration from his work How to create effects in art work How to use colours effectively.	Primary and secondary, warm and cold, complementary and contrasting colours. Know how to research the work of an artist and use their work to replicate a style. Evaluating and adapting work, record from first hand observation, imagination and experience. Use a range of tools and techniques with increasing mastery.			
Year 6	using sketchbooks That sculptures can be made from a range of materials	Use appropriate tools and media to create image To compare and critique methods, ideas and approaches used by other artist and say what they think and feel about them. Explain the style of art used and how it has been influenced by a famous artist South American artists. Messages in abstract art and graffiti	Use a variety of tools and select the most appropriate; Work in a sustained and independent way from observation, experience and imagination. Compare, critique, evaluate, adapt			

Key -key stage 1 objectives

To use a range of materials creatively to design and make products	To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination	To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space	About the work of a range of artists, describing a range of similarities and differences between different practices and disciplines, making links to their own work.
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Key - Key stage 2 objectives

To create sketch books to record their observations and use them to review and revisit ideas.	To improve mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (eg pencil, charcoal, paint and clay)	About great artists, architects and designers in history
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Progression of skills

[L:\VLE\# Curriculum-Primary 2022-2023\Art and Design](#)

Respect, Responsibility, Resourcefulness, Resilience, Reciprocity, Reflection